



Red Mountain Little League

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2026 RMLL END OF SEASON TOURNAMENT RULES AND INFORMATION

1. End of season tournament will be single elimination for Rookies, Minors and Majors.
2. The brackets are available on the RMLL website under Playoffs and exact schedules / seeding will be provided to Coaches as soon as possible after the regular season finishes.
3. Seeding for the tournament will be based on regular season standings. The team finishing higher in the standings (i.e. higher seeded team) is home team for tournament games. Example: if #3 plays #6, #3 is the home team. This applies for all tournament games.

In the event of a tie in the standings, the following tie breakers will be used in this order: Total points (2 pts. per win, 1 pt. per tie, 0 for loss); Head to head record; Season Winning Percentage; Season Run Differential (Total season runs for – runs against); Coin flip.

4. Minimum number of players is 8. If a team does not have 8 players 15 minutes after the game is scheduled to start, then they will forfeit the game. A team may use a replacement player(s) (pool player) as follows according to division: RK may play in RK or MN; MN may play in MJ only. When using replacement players, total number of players is limited to 10. A maximum of 3 replacement players may be used for a game. Replacement players may not pitch, must play a minimum of 6 defensive outs, and must bat last in the lineup.
5. All regular season rules remain in effect for this tournament **except that a game may not end in a tie** (see Item 7 below). For the purposes of the Little League International (LLI) Official Rule Book, these games are considered an extension of the regular season. The “tournament rules” listed toward the back of LL Rule Book do not apply (those apply to All-Stars only). Playing time rules from the regular season remain in effect.
6. An official game is 6 innings; however regular season time limits remain in effect (no new inning after 90 minutes). When the time limit is reached, the umpire will declare “last inning”. The game will finish at the end of the inning when either 3 outs are recorded to finish the inning, or the home team scores to take the lead in the bottom half of the inning. If the home team records three outs in the top half of the inning while leading by more than the run limit (see item 8), the game is over. The bottom half of the inning shall not be played. The maximum runs per inning limit applies to the last inning same as all other innings (see item 8). A home team may concede the bottom half of the last inning at their option if they are down more than the maximum number of runs that can be scored in an inning per Rule 8 (example: a MN team down 6 runs in the last inning may concede or choose to bat at their option).

7. **A tournament game may not end in a tie.** If the time limit is reached and score remains tied at the end of the last full inning, then another full inning shall be played until a winner is determined. Extra innings are played under the same rules. The “California Tie Breaker” rule is not in effect.
8. The maximum number of runs per inning remains in effect same as the regular season (7 for Majors, 5 for Minors and Rookies). Allow the play to finish then switch. There is **no** 10 run mercy rule.
9. The home team shall keep the official score book. The official score shall be reported by the home team as soon as possible after the completion of the game, but no later than 24 hours after the game. In addition to both teams reporting scores and pitch counts to the designated Board Member, please report scores by text to VP Khloe Jones () ASAP so that the bracket can be updated.
10. All pitch count rules and days of rest rules remain in effect. Each team shall appoint an adult to keep the pitch count, who shall keep the pitch count for both teams. Both teams shall reconcile the recorded pitch counts periodically during the game and at the end of the game. Where the pitch count cannot be reconciled, the higher pitch count shall be used. Once the pitch counts have been reconciled for both teams, each head coach or pitch-counter shall sign the home team official pitch count log. **The home team is then responsible for reporting the official pitch counts for both teams to the League after the game.** These should be reported when the score is reported (see item 9 for reporting instructions). There is no distinction between a regular season game and the tournament. A player who pitches in a regular season game before the start of the tournament must observe the days of rest rules for the start of the tournament. A pitcher may not pitch in more than one game per day.
11. All coaches and pitch counters shall communicate with the other team to avoid any pitch count violations before they happen. When a pitcher is on their last batter, the batting team shall make sure the other team is aware to avoid a violation. An opposing team shall not willfully keep this information from the other team in order to secure a forfeit. **Pitch count violations judged by the league president to be a deliberate and willful violation of the pitch count rules will result in the forfeiture of the game and an automatic one game suspension for the head coach.** The league president shall have sole and final authority over discipline and forfeiture, however shall recuse himself in the following circumstances: 1. the league president is a coach in the division in which the violation occurs; 2. the league president has a vested interest in the outcome of the game (i.e. son or daughter plays on one of the teams in the game). If the league president recuses himself, the Board of Directors shall determine forfeiture and discipline by majority vote. The president shall not have a vote in this case.
12. Coaches and spectators may not argue with the umpires or other spectators. We expect all coaches and spectators to use good field decorum and judgment at all times. **Any coach ejected from a game will receive an automatic one game suspension regardless of circumstances. Any spectator ejected from a game will receive an automatic one game suspension regardless of circumstances. When in the judgment of the league president the offense warrants further discipline, the league president shall have sole and final authority over more severe discipline.** In the event the league president is ejected, the Board of Directors shall determine discipline by majority vote. The president shall not have a vote in this case. Any suspended coach may not be present as a spectator at the game site.
13. Refer to the local RMLL rules and LLI Official Rule Book for any rule not covered herein. Any questions regarding the above information should be directed to the league president.